

Fall 2026 CS101 Tentative Schedule	
Week Of	Course Content
Aug 23	Course Introduction, Computer Science
Aug 30	Fractals and Technical Assignment
Sep 6	Bioinformatics
Sep 13	Machine Learning
Sep 20	Security example
Sep 27	OpenGL: Graphics and 3D
Oct 4	More on Graphics and 3D
Oct 11	Variations in Programming Languages
Oct 18	Brief overview of Computer Networks
Oct 25	Servers
Nov 1	Presentations 1
Nov 8	Presentations 2
Nov 15	Presentations 3
Nov 22	Thanksgiving Break
Nov 29	Robotics or Image Analysis
Dec 6	Course conclusion
Dec 13	No class (Final's Week)